

INFORMATION

RESPECT @ MEDIA

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LEARNING

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EDUCATE

CREATE

SCOPE AND SEQUENCE

ONLINE



browse

PROMOTE



save

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DIGITAL CITIZENSHIP SCOPE AND SEQUENCE

Holy Spirit Catholic Schools



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The Holy Spirit Catholic Schools Digital Scope & Sequence is the culmination of several years' worth of dedication and work by many staff members who had a shared vision of providing our students with the skills necessary to be good citizens in both a digital and non-digital world. It was important to develop a Scope & Sequence that was rooted in our Catholic Faith, as this drives everything we do in Holy Spirit Catholic Schools. We know the importance of our students representing themselves as Children of God in all facets of their life, including the ever-present online world our students engage in daily.

The Scope & Sequence is divided into three main themes: Respect, Educate and Protect. These three themes were based on the work of Mike Ribble's Nine Elements of Digital Citizenship (<http://www.digitalcitizenship.net/>). The writing committee used the three themes to guide the development of the specific outcomes for each grade level. The committee also recognized that many of our teachers are unfamiliar with some of the principles of Digital Citizenship, so in addition to the outcomes in the Scope & Sequence, the committee tried to provide as many resources to teachers as possible. This allows teachers of all experience and comfort levels with technology to easily incorporate Digital Citizenship lessons into their classrooms regularly.

The Scope & Sequence is meant to be a fluid document, so resources and links may change from time to time. Submissions of additional resources is encouraged. For further information regarding the Scope & Sequence, please contact:

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RESPECT

**Everyone is created in the image
and likeness of Christ.**

**The words, images and online activities you engage in
demonstrate respect for yourself and caring for others
as an image of Christ.**

**You follow societal laws and Gospel values in relation
to the right to privacy & free speech.**

RESPECT

Holy Spirit Graduate Competency	Grade 1 Competency	Grade 2 Competency	Grade 3 Competency
Students will demonstrate rights and responsibilities appropriate to digital etiquette.	Students will engage in non-digital based social skills development that emphasize interpersonal skill sets for communication such as what is and is not appropriate to say to others	Students will understand that bullying can occur without the victim being present. Students will be exposed to the various methods through which bullying can occur. Learn 360 Bullying Common Sense Media Screen Out Mean	Students will be introduced to the concept of cyberbullying. - The school liaison officer - online videos Common Sense Media What's Cyberbullying?
Students will model legal and ethical behaviors when creating and sharing information.	Students will follow teacher directions while online.	Students will follow the three responsibility rules: 1. Get adult permission 2. Communicate only to people approved by the teacher 3. Access media that is right for me (Eg. Age appropriate songs and movies)	Students will be responsible to read the school user agreement with an awareness that their actions can be tracked.
Students will actively manage their online digital footprint and will present themselves in an ethical and respectful manner.	Students will go to teacher directed sites. Common Sense Media Sites K-1	Students will be introduced to a larger variety of appropriate sites	Students will be able to choose from a list of appropriate sites with an awareness that not all information on the Internet is reliable.

RESPECT

Holy Spirit Graduate Competency	Grade 4 Competency	Grade 5 Competency	Grade 6 Competency
Students will demonstrate rights and responsibilities appropriate to digital etiquette.	Students will demonstrate respectful and constructive communication using digital tools. Students learn the difference between being a passive bystander versus a brave up stander in cyber bullying situations. Source: Common Sense Media Digital Passport .org	Students will demonstrate respectful and constructive communication using digital tools. Common Sense Media Power Words	Students will describe and demonstrate ethical, appropriate and constructive behaviours when communicating with others and using a variety of tools including social media, online games, email and texts
Students will model legal and ethical behaviors when creating and sharing information.	Students will know that with the Holy Spirit log in their activities and actions can be tracked.		Students will demonstrate an understanding of the global access to their information and what is published online contributes to their digital footprint. (Appropriate photos etc.) Students will understand how quickly information can spread in a digitally-connected global world.
Students will actively manage their online digital footprint and will present themselves in an ethical and respectful manner.	Use a child-friendly search engine to find information. Some examples are: Kidrex Gogooligans Lesson ideas: Common Sense Media A-B-C Searching	Use a variety of search engines to find information with an awareness of network filters and how to respond to inappropriate content. Common Sense Media The Key to Keywords	

RESPECT

Holy Spirit Graduate Competency	Grade 7 Competency	Grade 8 Competency	Grade 9 Competency
Students will demonstrate rights and responsibilities appropriate to digital etiquette.	<p>Students will review the importance of respecting each other online and each other's personal devices.</p> <p>Brain Pop Digital Etiquette</p> <p>Students will define cyberbullying and identify instances of cyberbullying. Students will understand that they should respect others while posting online.</p> <p>Common Sense Media Cyberbullying: Crossing the Line</p> <p>Cyberbullying.ca</p>	<p>Students will learn the difference between being a passive bystander versus a brave up stander in cyber bullying situations. Source: Common Sense Media</p> <p>2Learn Netiquette</p> <p>Common Sense Media Be Up-standing</p>	<p>Students will understand the importance of marketing themselves and the long term implications of their digital footprint.</p> <p>Common Sense Media College Bound</p> <p>Students recognize factors that intensify cyberbullying and identify strategies that can lessen them.</p> <p>Common Sense Media Turn Down the Dial on Cyberbullying and Online Cruelty</p> <p>Kids Help Phone Info Booth</p> <p>Detect Cyberbullying: What to do if you're a victim</p> <p>Bullying.co.uk</p>
Students will model legal and ethical behaviors when creating and sharing information.	<p>Students will define the concept of having a "Digital Footprint". Students will understand the long term implications of having "Digital Footprints."</p> <p>Common Sense Media Trillion Dollar Footprints</p> <p>School Tube Protecting your Digital Footprint</p> <p>2Learn Digital Footprint</p>	<p>Students will identify inappropriate online talk and evaluate strategies to deal with it.</p> <p>Common Sense Media Safe Online Talk</p>	<p>Students will define what constitutes a safe online relationship.</p> <p>Common Sense Media Risky Online Relationships</p> <p>Students will apply knowledge to real life scenarios to protect their safety.</p> <p>Media Smarts Joe Cool Joe Fool Secure My Cyber Space</p>
Students will actively manage their online digital footprint and will present themselves in an ethical and respectful manner.	<p>Students will conduct effective and efficient online searches by using a variety of searching strategies.</p> <p>Common Sense Media Strategic Searching</p>	<p>Students will understand that anyone can publish to the internet and that not all sites are trustworthy.</p> <p>Common Sense Media Identifying High Quality Sites</p>	

RESPECT

Holy Spirit Graduate Competency	Grade 10 Competency	Grade 11 Competency	Grade 12 Competency
Students will demonstrate rights and responsibilities appropriate to digital etiquette.	<ul style="list-style-type: none"> Model ethical digital etiquette Never post anything that will harm anyone's reputation 		
Students will model legal and ethical behaviors when creating and sharing information.			
Students will actively manage their online digital footprint and will present themselves in an ethical and respectful manner.			

EDUCATE

Your online communications are based on Gospel values.

You take responsibility to learn about and contribute to the global community while respecting multiple perspectives.

You seek out, collaborate, and respond to reliable content and are responsible and respectful in passing information on to others.

You are ethical when buying and selling in the digital economy.

EDUCATE

Holy Spirit Graduate Competency	Grade 1 Competency	Grade 2 Competency	Grade 3 Competency
Create, publish and share a variety of media content to communicate and connect with others and to continue lifelong learning.	Students will begin saving their own files as they explore a media program (could include, but not limited to, Kidpix, Pixie or MSpaint)	Students will begin working with digital media. They will create with media to produce content and be able to save their own files.	Students will be able to create digital content to share student learning with others. Software could include, but not limited to, Kidpix, blog, and other forms of media
Select digital tools or resources to solve a problem (personal, social, lifelong learning, or career) and evaluate the selection based on its effectiveness.	Students will be introduced to a variety of digital tools. These could include: Kidpix, Pixie, MSPaint, and Story Jumper.	Students will use a digital tool to perform a given task. They will be exploring the uses of a digital tool through the year.	Students will begin using a teacher provided selection of digital tools to complete a task. eg. Power Point to showcase a science experiment or create a video to demonstrate a behaviour.
Configure, navigate and troubleshoot hardware, software, and network systems to optimize learning and productivity.	Students will turn on and shut down their devices properly.	Students will turn on, log in, save files and shut down their devices properly.	Students will turn on, log in, save files in a specific location and shut their devices down properly.

EDUCATE

Holy Spirit Graduate Competency	Grade 4 Competency	Grade 5 Competency	Grade 6 Competency
Create, publish and share a variety of media content to communicate and connect with others and to continue lifelong learning.	<p>Students will create, publish and share digital content and respond digitally to content created by their classmates and/ or experts outside of their class.</p> <div> <div> www.kidblog.com www.100wc.net www.padlet.org Skype www.kidblog.com Blog Instagram </div> <div> Google Hangouts FaceTime Twitter Google Docs YouTube </div> </div>		
Select digital tools or resources to solve a problem (personal, social, lifelong learning, or career) and evaluate the selection based on its effectiveness.	<p>Students will choose a digital tool or resource to perform a task, respond to or solve a multi-step problem.</p>		
Configure, navigate and troubleshoot hardware, software, and network systems to optimize learning and productivity.	<p>Students can manage their personal drive space (folders, etc.) and download an online document for editing. Students will understand the importance of SAVE AS YOU GO and to have multiple back-ups of documents.</p> <p>Students will communicate effectively using email/blogs and understand that facial and vocal cues are absent.</p>	<p>Students can access shared drive space or public (folders, etc.) and upload a document for sharing.</p>	<p>Students can manage, upload, transfer and share files (shared network space and cloud computing).</p>

EDUCATE

Holy Spirit Graduate Competency	Grade 7 Competency	Grade 8 Competency	Grade 9 Competency
Create, publish and share a variety of media content to communicate and connect with others and to continue lifelong learning.	<p>Students will use multimedia to present their learning.</p> <p>2Learn Your Digital Presence</p> <p>Cool Tools For Schools Wikispaces</p> <p>Cool Tools for Schools Wordpress</p> <p>Students will learn how to take a screen shot for presentation purposes.</p> <p>Take-a-Screenshot.org</p>	<p>Students will use multimedia to present their learning.</p> <p>2Learn Your Digital Presence</p> <p>Students investigate and choose appropriate programs/web tools to properly create and present their learning.</p> <p>Cool Tools For Schools Wikispaces</p> <p>Cool Tools for Schools Wordpress</p>	<p>Students will use multimedia to present their learning.</p> <p>2Learn Your Digital Presence</p> <p>Cool Tools For Schools Wikispaces</p> <p>Cool Tools for Schools Wordpress</p>
Select digital tools or resources to solve a problem (personal, social, life-long learning, or career) and evaluate the selection based on its effectiveness.	<p>Students will use digital tools to respond to a multistep problem.</p> <p>Student will use various technology or web tools to create a project to solve a real life problem. (Project Based Learning)</p> <p>BIE: Project Based Learning</p> <p>Edutopia: Project Based Learning</p>	<p>Students will use various technology or web tools to create a project to solve a real life problem. (Project Based Learning)</p> <p>BIE: Project Based Learning</p> <p>Edutopia: Project Based Learning</p>	
Configure, navigate and troubleshoot hardware, software, and network systems to optimize learning and productivity.	<p>Students will manage, upload, transfer and share files (network and cloud).</p> <p>a. Students will communicate effectively using email/blogs and understand that facial and vocal cues are absent.</p> <p>b. Students will be able to upload files to various destinations. Examples: Student server folder, moodle, flash drive, and to the cloud.</p> <p>c. Students will understand the importance of SAVE AS YOU GO and to have multiple backups of documents.</p>		<p>Students will find websites or videos to help them deal with computer issues.</p> <p>GCF Learn Free Technology</p> <p>Computer Hope</p>

EDUCATE

Holy Spirit Graduate Competency	Grade 10 Competency	Grade 11 Competency	Grade 12 Competency
Create, publish and share a variety of media content to communicate and connect with others and to continue lifelong learning.	<ul style="list-style-type: none"> Embrace a variety of media for optimal learning Become a creator, not just a consumer Consider digital tools when problem solving Understand and connect to school division resources 		
Select digital tools or resources to solve a problem (personal, social, lifelong learning, or career) and evaluate the selection based on its effectiveness.			
Configure, navigate and troubleshoot hardware, software, and network systems to optimize learning and productivity.			

PROTECT

You keep your identity safe and engage in online interactions that maintain the physical/emotional safety of yourself and others.

You maintain and protect your personal well-being as God's creation, as well as stand up for others who are suffering injustices.

You are aware that we are all created in God's image, and that our actions have an impact on the mental and physical well-being of others.

PROTECT

Holy Spirit Graduate Competency	Grade 1 Competency	Grade 2 Competency	Grade 3 Competency
Respect the ethical and legal implications of using and reproducing intellectual property.	Students will be able to describe that images enhance communication. -draw images for understanding -choose between a book with picture and no pictures	Students will be able to use images to enhance school projects. Students will be introduced to where they can find suitable images. Students will save and retrieve their digital images.	Students will be introduced to the concept of ownership that pertains to physical and digital sources. Students will be able to find, save, retrieve, and manipulate digital images to enhance their project.
Students are aware of the Terms & Conditions when buying, selling and accessing goods and services on the internet.	Students will show an awareness of advertising in their environment and on digital medium.(T.V. commercials, Youtube clips, movies, radio)	Students will analyze and identify what advertisers want them to buy. For example, create and act out an advertisement to demonstrate their intent. Common Sense Media Things for Sale	Students will be introduced to digital advertisements in common digital applications like Google, YouTube, Apps. For example, students will create media designed to sell
Students understand how to manage and protect their identity and information, and are able to discern with whom they share that information ethical and respectful manner.	Students will use log ins with common passwords. -associate how a log in is like a key.	Students will understand why they use personal log ins and how to keep them safe. -explain with who and when they should share their information. Common Sense Media Powerful Passwords	Students will understand the importance of keeping information private. Students will be able to log in to a variety of tools.
Students understand they have to lead a balanced lifestyle, including to digital technology (addictions, having an active lifestyle, ergonomics).	Students will explore healthy lifestyles with an emphasis on active and inactive choices.	Students will be introduced to a healthy lifestyle balance between their screen time and active play time.	Students will compare their screen time to their active time and determine if it follows given guidelines. Canadian Society for Exercise Physiology: Physical Activity Guidelines

PROTECT

Holy Spirit Graduate Competency	Grade 4 Competency	Grade 5 Competency	Grade 6 Competency
Respect the ethical and legal implications of using and reproducing intellectual property.	Students will use child-appropriate search engines to find online digital images to enhance communication while explaining ownership Common Sense Media My Creative Work	Students will use a variety of search engines to access digital media with an awareness of ownership to enhance communication.	Students will select and use images and other forms of media; regularly crediting sources in their projects. Understand the rights of personal use to enhance communication. Common Sense Media Whose Is It, Anyway?
Students are aware of the Terms & Conditions when buying, selling and accessing goods and services on the internet.	Students will identify advertisers trying to sell them products and services online using a variety of marketing tactics, with an awareness of gender stereotyping. Common Sense Media Picture Perfect Common Sense Media Selling Stereotypes Common Sense Media You've Won A Prize!	Students will demonstrate an awareness that social media sites use and sell personal information to advertising companies (data mining) Common Sense Media Private and Personal Information	Students will understand that goods/services can be purchased online and they need to be conscious about protecting their purchasing/account information. iTunes account Common Sense Media Scams & Schemes Common Sense Media Privacy Rules Youtube video: Terms and Conditions May Apply
Students understand how to manage and protect their identity and information, and are able to discern with whom they share that information ethical and respectful manner.	Students will know the importance of and can create a strong password and keep it secure. Students can use an avatar to represent themselves online instead of a photograph. Common Sense Media Powerful Passwords	Students will demonstrate an understanding of the function of privacy settings (and the implications) of a variety of online media. Common Sense Media Private and Personal Information	
Students understand they have to lead a balanced lifestyle, including to digital technology (addictions, having an active lifestyle, ergonomics).	Students will recognize the need to use digital devices in moderation and can use a digital device to contribute to a healthy, active lifestyle.		Students will understand they have to lead a balanced lifestyle when it comes to digital technology (addictions, having an active lifestyle, ergonomics)

PROTECT

Holy Spirit Graduate Competency	Grade 7 Competency	Grade 8 Competency	Grade 9 Competency
Respect the ethical and legal implications of using and reproducing intellectual property.	<p>Students will understand the differences between taking inspiration from the creative work of others and appropriating that work without permission. (Common Sense Media)</p> <p>Common Sense Media Rights, Remixes, & Respect</p> <p>Students will define plagiarism. Students understand the implications of plagiarism.</p> <p>Kids Health Plagiarism</p>	<p>Students will begin to understand ethical implications of stealing intellectual property.</p> <p>Common Sense Media Creators Rights</p>	<p>Students will explore the legal and ethical dimensions of respecting creative work.</p> <p>Common Sense Media Copyrights & Wrongs</p>
Students are aware of the Terms & Conditions when buying, selling and accessing goods and services on the internet.	<p>Students will learn how to protect personal information while online. (Create online identity?)</p> <p>Common Sense Media Which Me Should I Be?</p> <p>NSTeens 6 Degrees of Information</p> <p>Social Smarts: Privacy, The Internet, & You</p> <p>NSTeens: Profile Panic</p>		<p>Students will learn about Data Mining and identify strategies that organizations use to find out information about people based on their online habits.</p> <p>The Atlantic: Everything You Wanted to Know About Data Mining but Were Afraid to Ask</p>
Students understand how to manage and protect their identity and information, and are able to discern with whom they share that information ethical and respectful manner.	<p>Students will identify strategies for creating and protecting secure passwords and create their own passwords. Students understand the functions of passwords, and understand the importance of changing passwords regularly.</p> <p>Educators Technology: Tips to Create Strong Passwords</p> <p>Free Tech 4 Teachers Teaching About html</p>	<p>Students will use strategies to guard against identity theft and recognize scams that try to access their private information.</p> <p>Common Sense Media Scams & Schemes</p> <p>NSTeens Post to be Private</p>	
Students understand they have to lead a balanced lifestyle, including to digital technology (addictions, having an active lifestyle, ergonomics).	<p>Students identify the perils of too much technology use and offer suggestions for a healthy balance between their digital life and their outside life.</p> <p>https://www.youtube.com/watch?v=XvhAsJPXj1M</p> <p>I Keep Safe Be a Pro</p> <p>Huffington Post: Balancing Tech and Playtime</p>	<p>Students use a self-reflection tool to monitor their media use.</p> <p>Common Sense Media My Media</p>	<p>Students portray a balanced lifestyle through a digital project of their choice.</p> <p>Smokefree Women: 5 Ways to Find Balance in the Digital Age</p> <p>Making Health Easier Get Moving</p>

PROTECT

Holy Spirit Graduate Competency	Grade 10 Competency	Grade 11 Competency	Grade 12 Competency
Respect the ethical and legal implications of using and reproducing intellectual property.	<ul style="list-style-type: none"> • Understand, manage, and protect your online identity • Understand intellectual property rights • Know the basics of e-commerce • Make healthy choices with technology (know when to take a break!) 		
Students are aware of the Terms & Conditions when buying, selling and accessing goods and services on the internet.			
Students understand how to manage and protect their identity and information, and are able to discern with whom they share that information ethical and respectful manner.			
Students understand they have to lead a balanced lifestyle, including to digital technology (addictions, having an active lifestyle, ergonomics).			

Summary

Respect

Everyone is created in the image and likeness of Christ. The words, images and online activities you engage in demonstrate respect for yourself and caring for others as an image of Christ. You follow societal laws and Gospel values in relation to the right to privacy & free speech.

1. Students will demonstrate rights and responsibilities appropriate to digital etiquette.
2. Students will model legal and ethical behaviors when creating and sharing information.
3. Students will actively manage their online digital footprint and will present themselves in an ethical and respectful manner.

"I want to ask a favour, I want to ask you to walk together, and take care of one another."

*Pope Francis
Inaugural Mass, March 2013*

Educate

Your online communications are based on Gospel values. You take responsibility to learn about and contribute to the global community while respecting multiple perspectives. You seek out, collaborate, and respond to reliable content and are responsible and respectful in passing information on to others. You are ethical when buying and selling in the digital economy.

1. Create, publish and share a variety of media content to communicate and connect with others to continue life-long learning.
2. Select digital tools or resources to solve a problem (personal, social, life-long learning, or career) and evaluate the selection based on its effectiveness.
3. Configure, navigate and troubleshoot hardware, software, and network systems to optimize learning and productivity.

"Teach children how they should live, and they will remember it all their life. "

*Proverbs 22:6
Good News Bible, Today's English Version*

Protect

You keep your identity safe and engage in online interactions that maintain the physical/emotional safety of yourself and others. You maintain and protect your personal well-being as God's creation, as well as stand up for others who are suffering injustices. You are aware that we are all created in God's image, and that our actions have an impact on the mental and physical well-being of others.

1. Students will demonstrate rights and responsibilities appropriate to digital etiquette.
2. Students will model legal and ethical behaviors when creating and sharing information.
3. Students will actively manage their online digital footprint and will present themselves in an ethical and respectful manner.
4. Students understand they have to lead a balanced lifestyle, including to digital technology (addictions, having an active lifestyle, ergonomics).

"Never hesitate to speak out when the occasion calls for it. Don't hide your wisdom. Your wisdom and education can be known only by what you say."

*Sirach 4:23-24
Good News Bible, Today's English Version*

Site Links

RESPECT-site links

Holy Spirit Graduate Competency	Grade 1 Competency	Grade 2 Competency	Grade 3 Competency
Students will demonstrate rights and responsibilities appropriate to digital etiquette.		<ul style="list-style-type: none"> Learn 360 Bullying http://www.learn360.com/UserLogin.aspx?ReturnUrl=%2fShowVideo.aspx%3flid%3d11001977%26SearchText%3dcyber%2bbullying%26ID%3d227837 Common Sense Media Screen Out Mean https://www.common sense media.org/educators/lesson/screen-out-mean-2-3 	<ul style="list-style-type: none"> Common Sense Media What's Cyberbullying? https://www.common sense media.org/educators/lesson/whats-cyberbullying-3-5
Students will model legal and ethical behaviors when creating and sharing information.			
Students will actively manage their online digital footprint and will present themselves in an ethical and respectful manner.	<ul style="list-style-type: none"> Common Sense Media Sites K-1 https://www.common sense media.org/educators/lesson/sites-i-k-1 		

RESPECT-site links

Holy Spirit Graduate Competency	Grade 4 Competency	Grade 5 Competency	Grade 6 Competency
Students will demonstrate rights and responsibilities appropriate to digital etiquette.	<ul style="list-style-type: none"> • Digital Passport .org https://www.digitalpassport.org/educator-registration 	<ul style="list-style-type: none"> • Common Sense Media Power Words https://www.commonsensemedia.org/educators/lesson/power-words-4-5 	
Students will model legal and ethical behaviors when creating and sharing information.			
Students will actively manage their online digital footprint and will present themselves in an ethical and respectful manner.	<ul style="list-style-type: none"> • Kidrex http://www.kidrex.org/ • Gogooligans http://www.gogooligans.com/ • Common Sense Media A-B-C Searching https://www.commonsensemedia.org/educators/lesson/a-b-c-searching-k-2 	<ul style="list-style-type: none"> • Common Sense Media The Key to Keywords https://www.commonsensemedia.org/educators/lesson/the-key-to-keywords-3-5 	

RESPECT-site links

Holy Spirit Graduate Competency	Grade 7 Competency	Grade 8 Competency	Grade 9 Competency
Students will demonstrate rights and responsibilities appropriate to digital etiquette.	<ul style="list-style-type: none"> Brain Pop Digital Etiquette http://www.brainpop.com/technology/computersandinternet/digitaletiquette/ Common Sense Media <i>Cyberbullying: Crossing the Line</i> http://www.common sense media.org/educators/lesson/cyberbullying-crossing-line-6-8 Cyberbullying.ca http://www.cyberbullying.ca 	<ul style="list-style-type: none"> 2Learn Netiquette http://www.2learn.ca/teens/listNetSmart.aspx?Type=1 Common Sense Media <i>Be Upstanding</i> http://www.common sense media.org/educators/lesson/cyberbullying-be-upstanding-6-8 	<ul style="list-style-type: none"> Common Sense Media <i>College Bound</i> http://www.common sense media.org/educators/lesson/college-bound-9-12 Common Sense Media <i>Turn Down the Dial on Cyberbullying and Online Cruelty</i> http://www.common sense media.org/educators/lesson/turn-down-dial-cyberbullying-and-online-cruelty-9-10 Kids Help Phone <i>Info Booth</i> http://www.kidshelpphone.ca/Teens/InfoBooth/Bullying/Cyberbullying.aspx Detect Cyberbullying: <i>What to do if you're a victim</i> http://www.deletecyberbullying.org/what-to-do-if-youre-a-victim/ Bullying.co.uk http://www.bullying.co.uk/
Students will model legal and ethical behaviors when creating and sharing information.	<ul style="list-style-type: none"> Common Sense Media <i>Trillion Dollar Footprints</i> http://www.common sense media.org/educators/lesson/trillion-dollar-footprint-6-8 School Tube <i>Protecting your Digital Footprint</i> http://www.schooltube.com/video/d4e1ce965f05c53f961a/Protecting-Your-Digital-Footprint 2Learn <i>Digital Footprint</i> http://www.2learn.ca/ydp/digfootprint.aspx 	<ul style="list-style-type: none"> Common Sense Media <i>Safe Online Talk</i> https://www.common sense media.org/educators/lesson/safe-online-talk-6-8 	<ul style="list-style-type: none"> Common Sense Media <i>Risky Online Relationships</i> https://www.common sense media.org/educators/lesson/risky-online-relationships Media Smarts <i>Joe Cool Joe Fool</i> http://mediasmarts.ca/sites/default/files/games/joecool_joefool/en/start_tour.html Secure My Cyber Space http://www.securemycyberspace.com/teens/index.html
Students will actively manage their online digital footprint and will present themselves in an ethical and respectful manner.	<ul style="list-style-type: none"> Common Sense Media <i>Strategic Searching</i> http://www.common sense media.org/educators/lesson/strategic-searching-6-8 	<ul style="list-style-type: none"> Common Sense Media <i>Identifying High Quality Sites</i> http://www.common sense media.org/educators/lesson/identifying-high-quality-sites-6-8 	

EDUCATE-site links

Holy Spirit Graduate Competency	Grade 7 Competency	Grade 8 Competency	Grade 9 Competency
Create, publish and share a variety of media content to communicate and connect with others and to continue lifelong learning.	<ul style="list-style-type: none"> • 2Learn Your Digital Presence http://www.2learn.ca/ydp/dvpandydp.aspx • Cool Tools For Schools Wikispaces http://cooltoolsforschools.wikispaces.com/ • Cool Tools for Schools Wordpress http://cooltoolsforschool.wordpress.com/ • Take-a-Screenshot.org http://www.take-a-screenshot.org/ 	<ul style="list-style-type: none"> • 2Learn Your Digital Presence http://www.2learn.ca/ydp/dvpandydp.aspx • Cool Tools For Schools Wikispaces http://cooltoolsforschools.wikispaces.com/ • Cool Tools for Schools Wordpress http://cooltoolsforschool.wordpress.com/ 	<ul style="list-style-type: none"> • 2Learn Your Digital Presence http://www.2learn.ca/ydp/dvpandydp.aspx • Cool Tools For Schools Wikispaces http://cooltoolsforschools.wikispaces.com/ • Cool Tools for Schools Wordpress http://cooltoolsforschool.wordpress.com/
Select digital tools or resources to solve a problem (personal, social, lifelong learning, or career) and evaluate the selection based on its effectiveness.	<ul style="list-style-type: none"> • BIE: Project Based Learning http://bie.org/ • Edutopia: Project Based Learning http://www.edutopia.org/project-based-learning 	<ul style="list-style-type: none"> • BIE: Project Based Learning http://bie.org/ • Edutopia: Project Based Learning http://www.edutopia.org/project-based-learning 	
Configure, navigate and troubleshoot hardware, software, and network systems to optimize learning and productivity.			<ul style="list-style-type: none"> • GCF Learn Free Technology http://www.gcflearnfree.org/technology • Computer Hope http://www.computerhope.com/basic.htm

PROTECT-site links

Holy Spirit Graduate Competency	Grade 1 Competency	Grade 2 Competency	Grade 3 Competency
Respect the ethical and legal implications of using and reproducing intellectual property.			
Students are aware of the Terms & Conditions when buying, selling and accessing goods and services on the internet.		<ul style="list-style-type: none"> • Common Sense Media <i>Things for Sale</i> https://www.common sense media.org/educators/lesson/things-sale-2-3 	
Students understand how to manage and protect their identity and information, and are able to discern with whom they share that information ethical and respectful manner.		<ul style="list-style-type: none"> • Common Sense Media <i>Powerful Passwords</i> https://www.common sense media.org/educators/lesson/powerful-passwords-k-2 	
Students understand they have to lead a balanced lifestyle, including to digital technology (addictions, having an active lifestyle, ergonomics).			<ul style="list-style-type: none"> • Canadian Society for Exercise Physiology: <i>Physical Activity Guidelines</i> www.csep.ca/english/view.asp?x=949

PROTECT-site links

Holy Spirit Graduate Competency	Grade 4 Competency	Grade 5 Competency	Grade 6 Competency
Respect the ethical and legal implications of using and reproducing intellectual property.	<ul style="list-style-type: none"> Common Sense Media <i>My Creative Work</i> https://www.commonsensemedia.org/educators/lesson/my-creative-work-k-2 		<ul style="list-style-type: none"> Common Sense Media <i>Whose Is It, Anyway?</i> https://www.commonsensemedia.org/educators/lesson/whose-it-anyway-4-5
Students are aware of the Terms & Conditions when buying, selling and accessing goods and services on the internet.	<ul style="list-style-type: none"> Common Sense Media <i>Picture Perfect</i> https://www.commonsensemedia.org/educators/lesson/picture-perfect-3-5 Common Sense Media <i>Selling Stereotypes</i> https://www.commonsensemedia.org/educators/lesson/selling-stereotypes-3-5 Common Sense Media <i>You've Won A Prize!</i> https://www.commonsensemedia.org/educators/lesson/youve-won-prize-4-5 	<ul style="list-style-type: none"> Common Sense Media <i>Private and Personal Information</i> https://www.commonsensemedia.org/educators/lesson/private-and-personal-information-3-5 	<ul style="list-style-type: none"> https://www.apple.com/ca/itunes/ Common Sense Media <i>Scams & Schemes</i> https://www.commonsensemedia.org/educators/lesson/scams-and-schemes-6-8 Common Sense Media <i>Privacy Rules</i> https://www.commonsensemedia.org/educators/lesson/privacy-rules-3-5 Youtube video: <i>Terms and Conditions May Apply</i>https://www.youtube.com/watch?v=zyafieRcWE
Students understand how to manage and protect their identity and information, and are able to discern with whom they share that information ethical and respectful manner.	<ul style="list-style-type: none"> Common Sense Media <i>Powerful Passwords</i> https://www.commonsensemedia.org/educators/lesson/powerful-passwords-k-2 	<ul style="list-style-type: none"> Common Sense Media <i>Private and Personal Information</i> https://www.commonsensemedia.org/educators/lesson/private-and-personal-information-3-5 	
Students understand they have to lead a balanced lifestyle, including to digital technology (addictions, having an active lifestyle, ergonomics).			

PROTECT-site links

Holy Spirit Graduate Competency	Grade 7 Competency	Grade 8 Competency	Grade 9 Competency
Respect the ethical and legal implications of using and reproducing intellectual property.	<ul style="list-style-type: none"> Common Sense Media Rights, Remixes, & Respect https://www.common sense media.org/educators/lesson/ rights-remixes-and-respect Kids Health Plagiarism http://kidshealth.org/kid/feeling/school/plagiarism.html 	<ul style="list-style-type: none"> Common Sense Media A Creator's Rights http://www.common sense media.org/educators/lesson/creators-rights-6-8 	<ul style="list-style-type: none"> Common Sense Media Copyrights & Wrongs https://www.common sense media.org/educators/ lesson/copyrights-and-wrongs
Students are aware of the Terms & Conditions when buying, selling and accessing goods and services on the internet.	<ul style="list-style-type: none"> Common Sense Media Which Me Should I Be? http://www.common sense media.org/educators/lesson/ which-me-should-i-be-6-8 NSTeens 6 Degrees of Information http://www.nsteens.org/Videos/6DegreesOfInformation Social Smarts: Privacy, The Internet, & You http://www.priv.gc.ca/youth-jeunes/fs-fi/res/gn_e.pdf NSTeens: Profile Panic http://www.nsteens.org/Games/ProfilePanic 		<ul style="list-style-type: none"> The Atlantic: Everything You Wanted to Know About Data Mining but Were Afraid to Ask http://www.theatlantic.com/technology/ archive/2012/04/everything-you-wanted-to-know-about-data-mining-but-were-afraid-to-ask/255388/
Students understand how to manage and protect their identity and information, and are able to discern with whom they share that information ethical and respectful manner.	<ul style="list-style-type: none"> Educators Technology: Tips to Create Strong Passwords http://www.educatorstechnology.com/2013/06/5-tips-to-create-strong-passwords-good.html Free Tech 4 Teachers Teaching About http://www.freetech4teachers.com/2012/04/teaching-parents-and-others-about.html#.U01TqPIJOSo 	<ul style="list-style-type: none"> Common Sense Media Scams & Schemes http://www.common sense media.org/educators/lesson/scams-and-schemes-6-8 NSTeens Post to be Private http://www.nsteens.org/Videos/Post-to-bePrivate 	
Students understand they have to lead a balanced lifestyle, including to digital technology (addictions, having an active lifestyle, ergonomics).	https://www.youtube.com/watch?v=XvhAsJPXj1M <ul style="list-style-type: none"> I Keep Safe Be a Pro http://www.ikeepsafe.org/be-a-pro/balance/ Huffington Post: Balancing Tech and Playtime http://www.huffingtonpost.com/2014/01/24/balancing-tech-and-playtime-infographic_n_4653793.html 	<ul style="list-style-type: none"> Common Sense Media My Media https://www.common sense media.org/educators/lesson/my-media-6-8 	<ul style="list-style-type: none"> Smokefree Women: 5 Ways to Find Balance in the Digital Age http://women.smokefree.gov/emotions-relationships-dealing-with-the-tough-stuff/5-ways-to-find-balance-in-the-digital-age.aspx Making Health Easier Get Moving http://makinghealtheasier.org/getmoving?s_cid=bb-cppw-infographic-003